

How design can support health and wellbeing?

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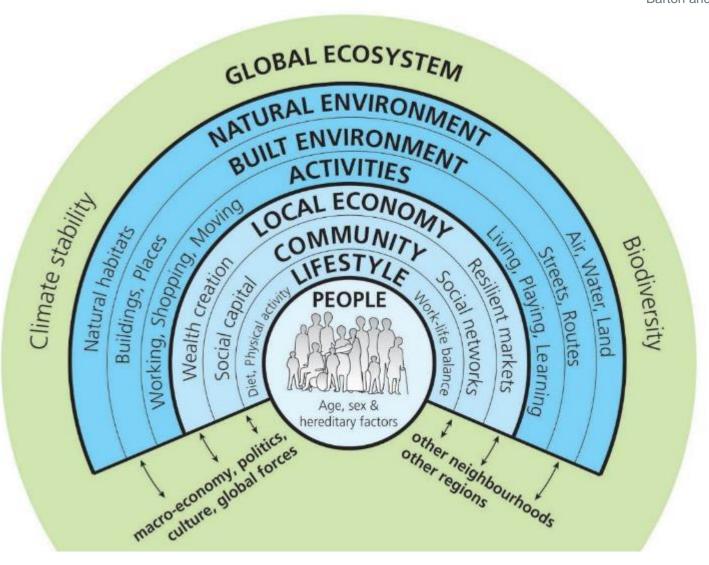
Urban Villages – Urbanist and Physical Regeneration Manager

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Determinants of health and well-being

Barton and Grant 2010



Impacts

- Mental health
- Social isolation
- Stress
- Physical health
- Air pollution
- Car dependency
- Obesity and heart
- Activity
- Access to services
- Food nutrition



How design can affect health and wellbeing?

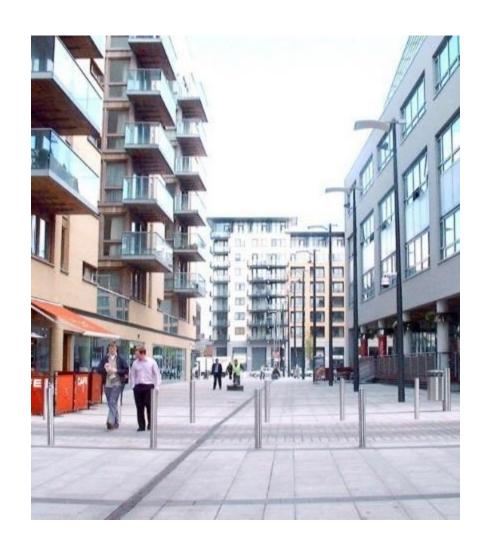
Built environment and community safety

- Physical structure of a place
- Legibility and perception mental maps
- Quality of environment
- Mix and distribution of uses



Built environment – done well

- Connected physically and perception
- Appropriate human scale
- Character and sense of place
- Vibrant mix of uses
- Encourages walking and cycling



Built environment – badly done

- Lacks character and sense of place and identity
- Land hungry stand alone uses
- Car oriented and discourages walking and cycling
- Poor accessibility
- Limited sense of community





Public open spaces

- Location and links
- Design of elements
- Safety and natural surveillance
- Facilities and events
- Maintenance



Green lungs of the city





Multi-functional spaces









Transport and accessibility

- Walking
- Cycle
- Public transport
- Private vehicle and car dependency
- Access to services





Housing and integration/affordability





Maintenance and stewardship

- Appearance
- Safety
- Pride in place





Make places fun





Make places fun





Design should:

- encourage movement through city: legibility and permeability
- offer sense of discovery: stand alone attraction and programming opportunity
- promote safety: encourages ownership, design can deter anti social behaviour



Discussion:

- 1. What is the role of planning and regeneration in creating health communities?
- 2. What has worked well in Belfast and Northern Ireland to date?
- 3. What are the challenges?
- 4. What are the opportunities and potential solutions for shaping healthy places?